



Young
Audiences
Arts for
Learning

Case Study PDF Submission Form

Date

What is the name of this project or program?

Please provide a summary of the project/program as demonstrated in the case study

Portfolio Purpose and Rational: Why has this case study been submitted?

Inquiry Question: What will be explored or discovered as a result of this work?

Analysis & Outcomes

What are your overall conclusions regarding the documentation gathered for this case study?

What conclusions have you drawn from the responses to the assessment tools you have developed?

Back to the initial inquiry question, can it be answered?

Summary & Conclusions

What was learned?

What can be done differently in the future?

How will this inform the work moving forward?

Program Design Attachments & Documentation

Attach all forms on the online submission form: Curriculum, Lesson plans, and Assessments along with still image and video documentation.

Institutional Overview

Additional schools, school districts, organizations, teachers and teaching artists can be added on the online form.

School(s)

Name

Address

City

State

Zip Code

School District(s)

Name

Address

City

State

Zip Code

Teacher(s)

Name

Subject Taught

Grade

Teaching Artist(s)

Name

Artist Field(s)

Project Summary

Grades/Ages

PK-2

3-5

6-8

9-12

Art Forms

Music

Theatre

Dance

Visual Arts

Media Arts

Multidisciplinary Arts

Time Period

Afterschool / Extended Day

Summer

OST

Professional Development

Location / Community-type

Urban

Suburban

Rural

Demographic Information

Title 1

% of Students Receiving Free or Reduced Lunch:

Subject-Area

Language Arts

Science Technology

Social Studies

Mathematics

Physical Education

Standards Alignment

Core Content Standards

Mathematics

Make sense of problems and persevere in solving them

Reason abstractly and quantitatively

Construct viable arguments and critique the reasoning of others

Model with mathematics

Use appropriate tools strategically

Attend to precision

Look for and make use of structure

Look for and express regularity in repeated reasoning

Reading

- Key Ideas and Details
- Craft and Structure
- Integration of Knowledge and Ideas
- Range of Reading and Level of Text Complexity

Writing

- Text Types and Purposes
- Production and Distribution of Writing
- Research to Build and Present Knowledge
- Range of Writing

Speaking and Listening

- Comprehension and Collaboration
- Presentation of Knowledge and Ideas

Language

- Conventions of Standard English
- Knowledge of Language
- Vocabulary Acquisition and Use

Science / Dimension 1: Scientific and Engineering Practices

- Asking questions (for science) and defining problems (for engineering)
- Developing and using models
- Planning and carrying out investigations
- Analyzing and interpreting data
- Using mathematics and computational thinking
- Constructing explanations (for science) and designing solutions (for engineering)
- Engaging in argument from evidence
- Obtaining, evaluating, and communicating information

Science / Dimension 2: Crosscutting Concepts That Have Common Applications Across Fields

Patterns

Cause and effect: Mechanism and explanation

Scale, proportion, and quantity

Systems and system models

Energy and matter: Flows, cycles, and conservation

Structure and function

Stability and change

Science / Dimension 3: Core Ideas In Four Disciplinary Areas / Physical Sciences

Matter and its interactions

Motion and stability: Forces and interactions

Energy

Waves and their applications in technologies for information transfer

Science / Dimension 3: Core Ideas In Four Disciplinary Areas / Life Sciences

From molecules to organisms: Structures and processes

Ecosystems: Interactions, energy, and dynamics

Heredity: Inheritance and variation of traits

Biological Evolution: Unity and diversity

Science / Dimension 3: Core Ideas In Four Disciplinary Areas / Earth and Space Sciences

Earth's place in the universe

Earth's systems

Earth and human activity

Science / Dimension 3: Core Ideas In Four Disciplinary Areas / Engineering, Technology, and the Applications of Science

N/A

Engineering design

Links among engineering, technology, science, and society

21ST CENTURY LEARNING SKILLS

Themes

- Global Awareness
- Financial, Economic, Business and Entrepreneurial Literacy
- Civic Literacy
- Health Literacy
- Environmental Literacy

Learning and Innovation / Creativity and Innovation

- Think Creatively
- Work Creatively with Others
- Implement Innovations

Learning and Innovation / Critical Thinking and Problem Solving

- Reason Effectively
- Use Systems Thinking
- Make Judgments and Decisions
- Solve Problems

Learning and Innovation / Communication and Collaboration

- Communicate Clearly
- Collaborate with Others

Information, Media and Technology / Information Literacy

- Access and Evaluate Information
- Use and Manage Information

Information, Media and Technology / Media Literacy

- Analyze Media
- Create Media Products

Information, Media and Technology / ICT (Information, Communications and Technology) Literacy

- Apply Technology Effectively

Life and Career / Flexibility and Adaptability

- Adapt to Change
- Be Flexible

Life and Career / Initiative and Self-Direction

- Manage Goals and Time
- Work Independently
- Be Self-directed Learners

Life and Career / Social and Cross-Cultural

- Interact Effectively with Others
- Work Effectively in Diverse Teams

Life and Career / Leadership and Responsibility

- Guide and Lead Others
 - Produce Results
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National Core Arts Standards

Creating

Performing/Sharing

Responding

Connecting/Connections

Describe Any Local Standards Met By The Program