



Third TRAIL Marker

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Directions: Reflect on the reading, visualizing, and graphic story work you did for your graphic story sequel.

1. First, look over the panels for your sequel. Select one of the panels you created and explain why you chose this point of view for this panel.

2. Second, look over the panels for your sequel again. Select the panel with your favorite use of text. This can be the same panel you selected for the question above. Explain why you decided to use the text types that you did on this panel.

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3. Third, what's one way you showed your reader what kind of person Elmer is? Describe what you showed and what you think it tells the reader about Elmer.

4. Fourth, think and tell about your favorite part of the unit. This can be something we read, learning the drawing techniques, or creating graphic stories – it is up to you.
